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Daniel Vancura

GENERAL ASSEMBLY PROJECTS

[Cave Decor](#) - An e-commerce site for buying cave art that was built in 24 hours for a Hackathon. HTML, React and Materialize were used to build the site.

[Trail of Bands](#) - A music database that finds and stores artists that are similar or associated to your favorite artists. Built using HTML, RESTful API, PostgreSQL, and Express.js.

[Task Master](#) - Built on SCRUM principles, a website that helps the user organize projects and assign tasks. My partners and I used Material UI, Mongoose, & React for this project.

EXPERIENCE

[Dauntless Software Inc.](#) — *Software Support Engineer*

October 2018 - Present

- Created JSON generated manifests for our customers through APIs, served as on-hand support for POS installations, and worked on data conversions for new customers.

[Leviathan GlassWorks](#) — *Freelance Email Designer*

June 2018

- Designed a campaign email for a small, local business using HTML and inline CSS.

[Northwest Administrator](#) — *Data Maintenance*

January 2017 - December 2017

- Managed the web support for customers having trouble logging in and other issues. Processed 100+ faxes daily to be sent to various departments.

[Video Tech Services](#) — *Contract AV Technician*

June 2015 - Present

- Worked as a Video, Audio, and Lighting technician for events and conventions in the Seattle area.

EDUCATION

[General Assembly, Seattle, WA](#)

January 2018 - April 2018

Graduated from a 3-month, 480+ hour, project-based web development immersive program. Focused on programming fundamentals, data-structures, database development, CRUD operations, RESTful routing, Git and version control. Practiced pair-programming, agile development, rapid prototyping, and peer code review.